CONTEST RULES (the "Official Rules")

The Biggs and Barr Show \$5000 Rock, Paper, Scissors Championship (the "Contest")

These Official Rules govern the Contest. By participating or attempting to participate in the Contest, you will be deemed to have read, understood, and agreed to be bound by these Official Rules.

1. WHO ARE THE SPONSORS?

The Contest is sponsored and administered by Rogers Communications Inc. or one of its subsidiaries or affiliates ("Rogers") on behalf of CHEZ 106.1 (the "Station").

The following entities are co-sponsors of the Contest: Rideau Carleton Casino, future Hard Rock Hotel & Casino Ottawa

Rogers and any co-sponsors of the Contest are referred to collectively or individually as the "Sponsors".

This Contest is in no way sponsored, endorsed, administered by or associated with any third party social media or social networking service or site (each a "**Third Party Service**"), including but not limited to Facebook, Instagram and/or X (formerly known as Twitter). Any questions, comments or complaints regarding the Contest should be directed to Rogers and not to any Third Party Service.

2. WHO IS ELIGIBLE TO ENTER?

To be eligible to enter this Contest,

The Contest is open only to Canadian residents who have reached the age of majority as of the date of entry and who reside within the listening range of the Station. For greater certainty, to be eligible, you must be able to access the Station's terrestrial broadcast without recourse to satellite radio, the Internet (including simulcasting), cable television, an application (including a web, digital or telephone application), or any other non-traditional listening device or tool. Whether or not an individual resides within the listening range of the Station will be determined by Rogers.

Employees, officers, directors, agents, and representatives of the Sponsors or any of their respective parents, subsidiaries or affiliates, any prize suppliers, any and all other companies associated with the Contest, a household member of any of the individuals listed above, whether or not related or members of the immediate family (spouse, parent, child, sibling) of the individuals listed above are not eligible to enter.

3. WHEN DOES THE CONTEST START/END?

You may enter the Contest between 7:00 a.m. on February 28th and 11:59 p.m. on March 28 (the "Entry Period") after which time the Contest will be closed and no other entries shall be accepted. All times referenced in these Official Rules are Eastern Time

4. HOW DO I ENTER THE CONTEST?

No purchase is necessary to enter the Contest.

The Contest consists in a tournament called "Biggs and Barr Rock, Paper, Scissors Championship" to be held at the Rideau Carleton Casino, future Hard Rock Hotel & Casino Ottawa on March 28th, 2025 (the "Tournament").

To compete in the Tournament, entrants must first become a "qualifier" using any or all of the methods of entry outlined below. No entries will be accepted by any other means.

A total of thirty-two (32) qualifiers will be confirmed throughout the Entry Period and who will be eligible to participate in the Tournament.

(a) ONLINE ENTRY

Visit one of the following websites (each a "Website") and access the online entry form; complete and submit the online entry form as instructed during the Entry Period:

- https://www.chez106.com/contests/the-biggs-and-barr-show-5000-rock-paper-scissors-championship/
- https://www.seekyoursounds.com/contests/the-biggs-and-barr-show-5000-rock-paper-scissors-championship/

By submitting the online entry in accordance with these Official Rules, you agree to being put onair by the Station. Limit of one (1) online entry per Website per person, and you may only qualify once in this Contest.

On the dates and at or about the times indicated in the Draw Schedule below*, the Station will conduct one random draw in Ottawa, Ontario from among all eligible messages received up until the draw to select one (1) entrant to be deemed a qualifier. Non-selected messages will carry forward to any other draw.

The Station will contact such selected entrant on-air using the information provided in their online entry; however, in the event the Station is unable to make contact with a selected entrant for any reason within 10 minutes, the Station may disqualify such selected entrant and randomly select an alternate entrant from among remaining eligible messages received until the Station successfully makes contact with an eligible qualifier. A total of eleven (11) qualifiers will be confirmed via the ONLINE ENTRY.

Draw Schedule			
	Draw Date	Approximate time of draw	Number of entrants to be selected
1.	February 28, 2025	8:00am	One (1)
2.	March 3, 2025	4:00pm	One (1)
3.	March 6, 2025	12:00pm	One (1)
4.	March 12, 2025	2:00pm	One (1)
5.	March 14, 2025	7:00pm	One (1)
6.	March 17, 2025	5:00pm	One (1)
7.	March 19, 2025	12:00pm	One (1)
8.	March 20, 2025	10:00am	One (1)
9.	March 24, 2025	6:00pm	One (1)
10.	March 25, 2025	12:00pm	One (1)
11.	March 27, 2025	7:00pm	One (1)

^{*}Sponsors reserve the right to change the dates and times of the draws as announced during broadcast.

(b) CUE TO TEXT ENTRY

(i) listen to the Station at approximately 7:10am each weekday (Monday-Friday only) during the Entry Period for a cue to text, and (ii) within two (2) minutes of any such cue to text (the "Entry Window"), send the Station a message that starts with the keyword to 762-555. Such message may be sent via a cellular telephone that is capable of two-way messaging. Your carrier's standard text message or short code message and data rates may apply. By sending a message to the Station in accordance with these Official Rules, you agree to being put on-air by the Station.

Following the close of each Entry Window, the Station will conduct a random draw in Toronto, Ontario from among all eligible messages received during such Entry Window (the "Eligible Messages"), to select one (1) entrant to be deemed a qualifier. Non-selected messages will not carry forward to any other draw. The Station will contact such selected entrant on-air using the information provided in the message they sent; however, in the event the Station is unable to make contact with a selected entrant for any reason within 10 minutes, the Station may disqualify such selected entrant and randomly select an alternate entrant from among remaining eligible messages received during the applicable Entry Window until the Station successfully makes contact with an eligible qualifier.

A total of twenty-one (21) qualifiers will be confirmed via the CUE TO TEXT ENTRY. There is no limit of text messages per person, but you may only qualify once in this Contest.

Notwithstanding the above, in the event of any technical issues relating to the Station's messaging platform (as determined by Rogers), a cue to text may be altered to a cue to call, such that the Station would prompt its listeners to call the Station 613-750-1061, and the eligible caller to reach the Station following any such cue to call would be deemed a potential qualifier. In the event of a cue to call, the following additional terms and conditions apply:

If the telephone line is dead when answered, or no audible response is heard, or no one responds after five seconds, the Station will answer the next call in sequence and the next call in sequence will replace that call, and so on and so forth. In the event a call is cut off before all personal data is collected, the Station will use reasonable efforts to make contact with the cut-off caller, provided enough personal information was gathered in order to correctly identify the cut-off caller. In the event two or more calls come through on the same line, all such callers will be advised to hang up and try again, and the next call in sequence will replace that call. In the event the Station answers a call and identifies the caller as an individual already qualified in this Contest or ineligible to participate in this Contest, the Station will answer the next call in sequence and the next call in sequence will replace that call, and so on and so forth.

The Station's online stream may be a delayed stream of the Station's radio signal and may vary depending on your computer's memory capacity and the speed of your Internet connection. For that reason, it is recommended that listeners listen to the Station in "real time" by turning on an actual radio.

5. HOW MANY TIMES MAY I ENTER THE CONTEST?

You may submit only one (1) online entry form per Website and you may enter the Contest via Cue to Text entry as many times as you like, however, you may only qualify once in this Contest, provided you comply with these Official Rules.

6. COULD MY ENTRY BE REFUSED OR REJECTED?

Entries may be subject to verification by the Sponsors at any time. Your entry could be refused or rejected if:

(a) you attempt to enter the Contest in a fashion not authorized by these Official Rules;

- (b) your entry contains false or misleading information, or is late, falsified, illegible, damaged or incomplete or otherwise irregular;
- (c) your entry is submitted using robotic, automated, programmed, or other illicit means; or
- (d) your entry is not in compliance with these Official Rules.

The Sponsors reserve the right to refuse any entry for any other reason as they may determine.

7. WHAT ARE THE CONDITIONS OF ENTRY?

By entering the Contest:

- (a) you agree to be bound by these Official Rules and by the decisions of the Sponsors, which decisions are final, binding and conclusive;
- (b) you represent and warrant that: (i) your entry, including any material comprising your entry (e.g. name, user name, profile picture, voice recording etc., as applicable) and any material submitted with your entry (e.g. photograph, video, written submission, or other form of submission, as applicable) (all such material, collectively, the "Entry Material") is original to you, (ii) you have all necessary rights in and to your Entry Material to enter the Contest, including the consent of any third parties whose personal information is included in your Entry Material, and (iii) your Entry Material does not contain, depict, include or involve content that is, or could reasonably be considered to be, inappropriate, unsuitable or offensive, as determined by the Sponsors;
- (c) you understand and agree that your entry, including your Entry Material, will not be returned to you and may be moderated or edited by Rogers as it deems appropriate;
- (d) you grant to the Sponsors the irrevocable right to use your Entry Material in any media worldwide and for any purpose related to the Contest (or any similar contest), including the right to use, reproduce, modify, adapt, translate, or create derivative works from, your Entry Material without notification, compensation or additional consideration to you;
- (e) you waive all claims of moral rights in any use of your Entry Material by Rogers pursuant to the rights granted in these Official Rules;
- (f) you waive and forever discharge the Sponsors, their respective parents, affiliates, and subsidiaries, any other companies associated with the Contest, and all of their respective directors, officers, employees, agents, representatives, licensees, successors and assigns, as well as any Third Party Services, (collectively, the "Releasees"), and agree to indemnify and hold harmless each of the Releasees, from and against any and all claims, damages or liability, including any costs or losses related to personal injury, death, damage to or loss or destruction of property, arising out of, or in any way related to, (i) your participation in the Contest, (ii) the awarding, receipt, possession, use or misuse of any prize, in whole or in part, including participating in travel or any activity related to the prize, (iii) the use of any Entry Material or Publicity Material (defined below) in accordance with the rights granted in these Official Rules, or (iv) any breach of these Official Rules.

8. WHAT ARE THE CONTEST PRIZES?

There is one (1) prize available to be won in the Contest, consisting of five thousand dollars (CDN \$5,000), awarded by cheque in the name of the winner.

9. ARE THERE ANY PRIZE CONDITIONS?

All prize particulars will be determined by the Sponsors in their sole discretion. In addition to any prize conditions provided elsewhere in these Official Rules, any prize awarded in the Contest is subject to the following conditions:

- (a) Except for gift cards, vouchers or cash prizes, the prize value in these Official Rules is approximate only. You will not be compensated if actual prize value is lower than the value quoted in these Official Rules;
- (b) The Sponsors reserve the right, in their sole discretion, to substitute a prize, in whole or in part, with a prize or prize component of equal or greater value if the prize or any component thereof cannot be awarded for any reason.

- (c) The prize must be accepted as awarded and may not be transferred or resold, unless otherwise determined by the Sponsors. The prize may not be exactly as advertised. The prize is provided "as is" without representation or warranty of any kind by the Sponsors; and
- (d) Any unused portion of the prize, including Trip Prizes, once awarded, will be deemed forfeited. A prize will not be replaced if lost, destroyed, mutilated or stolen or in the case of a Trip Prize, will not be replaced if not taken for any reason.

10. HOW WILL QUALIFIERS PARTICIPATE IN THE TOURNAMENT?

(a) Attendance at the Tournament

All qualifiers will be invited via email to participate in the Tournament to be held at the Hard Rock Casino Ottawa on March 28th, 2025. The email invitation will include all required instructions on when to arrive and how to access the Tournament.

All qualifiers (or their designated proxies) must attend the Tournament as outlined in the email invitation to be eligible to compete in the Tournament and to win the prize. All qualifiers will be required to register with Contest officials in advance of the Tournament, by a specified time to be determined on the email invitation or by phone. Failure to officially register for the Tournament by the pre-determined time may result in disqualification from the Contest.

Any qualifier who cannot attend the Tournament must notify Contest officials in advance, in writing, with the name of their designated proxy who will participate on their behalf. Failure to notify Contest officials by the predetermined time will result in disqualification from the Contest.

In the event that a qualifier has a physical disability and is unable to complete a specific challenge in the Tournament, such qualifier will be granted the option of choosing a proxy to complete the particular challenge on his/her behalf, subject to prior approval from the Contest Sponsors (such approval not to be unreasonably withheld).

(b) Competing in the Tournament

The thirty-two (32) qualifiers will compete one on one by way of a single elimination bracket tournament system. The order of competition will be determined by the order of the time and date of their qualification.

Each qualifier will play one other qualifier in accordance with the official tournament rules (SEE APPENDIX A FOR OFFICIAL ROCK, PAPER, SCISSORS CHAMPIONSHIP RULES).

(c) Potential winner of the Tournament

A potential tournament winner will be declared after one qualifier successfully defeats all designated opponents within the official tournament bracket, without contest or appeal.

Decisions and/or conclusions and rulings of the Sponsors and/or their representatives are final and binding without appeal in all matters related to this Contest and the awarding of a prize. A potential winner will be disqualified and required to forfeit any claim to the prize if the terms set forth in these Contest rules are not adhere to.

11. HOW CAN A POTENTIAL WINNER BECOME A WINNER?

Before being declared a winner, a potential winner:

- (a) may need to correctly answer, without assistance, a time-limited, mathematical skill-testing question to be administered by the Sponsors;
- (b) must be in compliance with these Official Rules;

- (c) must sign and return, within any designated time period, a release of liability and consent to publicity form (the "Release Form") and any other documentation as reasonably required; and
- (d) at the request and in the sole discretion of the Sponsors, provide proof of identity (in a form acceptable to the Sponsors, including but not limited to, a government-issued photo ID with home address) to confirm eligibility or to claim a prize, or provide proof that they are the authorized account holder of any account associated with the selected entry. In addition, the Sponsors reserve the right to use entrant's voice recording taken at the time of entry as proof of identity.

12. WHAT ARE THE ODDS OF WINNING A PRIZE?

Odds of being selected as an eligible qualifier depend on the number of eligible entries in each draw. The odds of being a prize winner depend on the game play of the qualifiers (or their Proxies) in the Tournament.

13. HOW DO I CLAIM A PRIZE?

Once a potential winner is confirmed as a winner, prize distribution will be promptly coordinated. Except as otherwise indicated by the Sponsors, a winner must personally take delivery of the prize as instructed within thirty (30) days of being notified that such prize is available or within such other time period as may reasonably be advised. If a winner fails to take delivery of the prize as instructed, the prize will be deemed forfeited.

14. WILL I APPEAR IN ANY PUBLICITY IF I AM A WINNER?

If you are a winner, the Sponsors may require you to appear in publicity related to the Contest or to any similar contest. By accepting a prize, you:

- (a) grant to the Sponsors the irrevocable right to record, photograph or otherwise capture or document you, your likeness, your voice, or any statements you make regarding the Contest or the prize, by any available means:
- (b) agree that any such captured material, together with your biographical information, such as name or place of residence, or your Entry Material (collectively, all such materials, the "Publicity Material") may be used by the Sponsors or their licensees, successors, or assigns (collectively, the "Publicity Parties") in any media, whether now known or later devised, worldwide and in perpetuity, for advertising or promotional purposes related to the Contest or any similar contest. Any such use of the Publicity Material may include the reproduction, modification, adaptation, translation or creation of derivative works from your Entry Material;
- (c) acknowledge that the Publicity Parties shall not be required to compensate you, notify you, or request your permission in connection with their use of any Publicity Material, unless otherwise prohibited by law: and
- (d) waive any rights that you may have or that may otherwise exist in connection with any use of the Publicity Material by any of the Publicity Parties, including any moral rights in any such Publicity Material.

15. HOW WILL MY PERSONAL INFORMATION BE COLLECTED, USED AND DISCLOSED?

By entering the Contest, you consent to Rogers' collection, use and disclosure of your personal information for purposes of administering the Contest. Your personal information will be used in accordance with these Official Rules.

By entering the Contest, you also acknowledge that your personal information will be shared with carefully selected third parties or vendors for the purpose of administering the Contest.

Rogers will handle your personal information in accordance with the *Personal Information Protection and Electronic Documents Act* (PIPEDA), and where applicable, the Privacy Policy, available at www.rogers.com/support/privacy (the "**Rogers Privacy Policy**).

Your personal information will be shared with a third party or vendor in the following circumstances:

- (a) for the purpose of administering the Contest;
- (b) to receive commercial emails or other communications of a commercial nature (collectively, "Commercial Communications") from the Sponsors or other parties. You may opt out of receiving Commercial Communications at any time;
- (c) to coordinate the fulfillment or provision of the prize with a prize supplier; and
- (d) to any interested party, such as an entity who is released from liability, if you have been asked to sign and return a Release Form or other documentation in accordance with these Official Rules.

Your personal information will also be shared with third parties if permitted or required by law, or with your consent.

ROGERS' DISCLOSURE OF YOUR PERSONAL INFORMATION TO ANOTHER PARTY WILL CAUSE YOUR PERSONAL INFORMATION TO BE SUBJECT TO THAT PARTY'S PRIVACY POLICY AND PRACTICES.

16. HOW DO THE RELEASEES LIMIT THEIR LIABILITY?

The Releasees assume no liability for the following:

- (a) stolen, late, incomplete, illegible, inaccurate, misdirected, lost, misrouted, scrambled, damaged, delayed, undelivered, mutilated, jumbled, or garbled entries, transmissions, email, mail, or other communications;
- (b) any error, omission, interruption, defect or delay in transmission, processing, or communication;
- (c) failures or malfunctions of, or difficulties with, computer hardware or software, telephones, telephone lines, telephone systems, or network, cable, satellite, server, or website connections;
- (d) printing, typographical, or other errors appearing within these Official Rules, in any Contest-related advertisements, or in Contest-related materials:
- (e) incorrect or inaccurate information, including where caused by website users, tampering, hacking, or by any equipment or programming associated or used in connection with the Contest;
- (f) injury or damage to any computer or other device resulting from or otherwise related to participation in the Contest, the use of any website, or the downloading or accessing of any materials;
- (g) anyone being incorrectly or mistakenly identified as a winner or potential winner; and/or
- (h) any other errors, problems or difficulties of any kind, whether human, mechanical, electronic, or otherwise, relating in any way to the Contest, including those errors, problems or difficulties that may relate to the administration of the Contest, the processing of entries, the advertising of the Contest, the announcement of any prize or prize winner, or the cancellation or postponement of any event.

17. WHAT LAWS APPLY TO THE CONTEST?

The Contest is subject to applicable federal, provincial and municipal laws and regulations. Any attempt to undermine the legitimate operation of the Contest may be a violation of criminal or civil laws. Should any such attempt be made, the Sponsors reserve the right to seek remedies and damages to the fullest extent permitted by law.

18. CAN THE SPONSORS CANCEL OR AMEND THE CONTEST?

The Sponsors reserve the right, in their sole discretion, to cancel, modify, or suspend the Contest or amend these Official Rules at any time, for any reason whatsoever.

You may not amend these Official Rules in any way.

19. COULD THE SPONSORS DISQUALIFY OR BAN SOMEONE FROM A CONTEST?

The Sponsors reserve the right, in their sole discretion, to disqualify any entrant from the Contest, or prevent any entrant from future participation in a contest, who has:

- (a) resold or attempted to resell a prize, in whole or in part;
- (b) tampered with or attempted to tamper with, or undermined or attempted to undermine, the legitimate operation of the Contest and/or the Contest Website;
- (c) provided false or misleading information;
- (d) acted in an unsportsmanlike or disruptive manner, or with the intent to annoy, abuse, threaten or harass any person; and/or
- (e) otherwise violated these Official Rules.

20. WHAT HAPPENS IF THESE OFFICIAL RULES CONTRADICT OTHER CONTEST MATERIALS?

In the event of any discrepancy or inconsistency between these Official Rules and disclosures or statements made by the Sponsors or appearing in other Contest-related materials, these Official Rules shall govern.

21. WHAT HAPPENS IF PART OF THESE OFFICIAL RULES BECOMES UNENFORCEABLE OR DOES NOT APPLY?

If any part of these Official Rules is legally unenforceable or inapplicable, then that part will be deemed invalid; however, the remainder of these Official Rules will otherwise continue to be legally binding.

22. FOR RESIDENTS OF QUEBEC:

These Official rules have been made available in English after a French version thereof has been presented to entrants.

APPENDIX A: ROCK, PAPER, SCISSORS CHAMPIONSHIP RULES

BACKGROUND

These general rules apply to the Biggs and Barr Rock, Paper, Scissors Championship, its tripartite variants known in any permutation and/or combination of the following Scissors Paper Rock/Stone ("RPS") and by any other name that is currently known or unknown to the World RPS Society, CHEZ 106.1, and Rideau Carleton Casino, future Hard Rock Hotel & Casino Ottawa.

DEFINITION

RPS is a decision-making game of wits, speed, dexterity and strategy between players who are unable to reach a decision using other means. The result of a game is considered a binding agreement between the players. RPS is a game played by honourable people and therefore every effort should be made to commit to the outcome. The game is played by substituting the elements of: Rock, Paper and Scissors with standard hand signals.

RULE GOVERNANCE

These rules are governed, maintained, published, updated, authorized and approved by the World RPS Society under the guidance and authority of the World RPS Steering Committee. Any changes are in strict violation of the World RPS Society's Responsibility Code. Any changes to the rules require a seven-eighths majority ruling by the World RPS Steering Committee, unless, a temporary waiving or amendment is agreed upon by the players prior to play commencing. All temporary amendments are considered ephemeral unless otherwise agreed upon but must not include any variant throws beyond the basic trinity such as, but not limited to, dynamite, bird, well, spock, god, water, lightning, bomb, matchstick, water, and/or Texas longhorn.

THE SET UP

Prior to play commencing, the players must agree that whomever is declared the winner by way of a best-of-three match will progress to the next round and the loser will be eliminated from the tournament.

Players must agree to the number of primes to be two for every match in invitational tournament play. I.e., "one, two, throw". (c) The players must stand opposite each other with one outstretched fist at waist height with a distance between their fists of no less than 1 cubit and no more than 2 cubits.

The players must agree to the number of rounds to be played to be a maximum of three before the match is concluded, with the first player to win two rounds to be declared the winner.

BEGINNING PLAY - PRE-PRIME PHASE

A "call for prime" is issued by the referee to both opponents in a RAT (recognizable audible tone).

A Recognizable Audible Tone is defined as an utterance that can be heard by the referee. Using the word "ready" is considered good form.

In the case of match between or with hearing impaired players or in situations where it is critical that silence must be maintained, a mutually agreement upon Recognizable Visual Signal can replace the standard RAT. In this case, a nod of the head while looking directly into the eyes of the other player is standard form.

A 'return of the call" is then issued by the contesting players who thus acknowledges the "call for prime", also in a RAT (or RVS).

Once the "return of the call" has been established, players are considered to be "at ready".

Play may begin anytime after the players are established and recognized as being "at ready".

Game is considered to be "in play" after the referee "breaks ready" and thus "initiates the prime".

PRIMING

The vertical prime is performed by retracting the outstretched fist back towards the players' shoulder (players must face each other and perform the prime with arms parallel).

The fist should be retracted towards the players' own body rather than your opponent's to avoid possible contact

As soon as the referee has "broken ready" and initiated the first prime, it is the responsibility and obligation of the opponents to also begin priming and to "catch" or "synch" the prime with each other so they can establish an approach and delivery in unison.

The player who has initiated the prime is under the strict obligation to maintain a constant priming speed so as to give his opponent every opportunity to "catch the prime"

The fist must remain in the closed position until the delivery of the final prime. The fist is the only acceptable hand position during the prime.

The fist must remain in full view of the opposing player and may not come in contact with any outside influences that inhibit the opponent's view

Prior to the delivery of the final prime, the game may be called off for the following reasons only: rule clarification, decision clarification, or injury.

APPROACH

Once the fist has reached the highest point of the final throw of the last prime, the delivery of the throw is considered to be "in approach". At any time during the approach of this final prime, the hand may be released in any of the following manners:

- (i) Rock: represented by a closed fist with the thumb resting at least at the same height as the topmost finger of the hand. The thumb must not be concealed by the fingers. Note: To accommodate different throwing styles, it is considered legal for the first knuckle of the thumb to point downward.
- (ii) Scissors: Is delivered in the same manner as rock with the exception that the index and middle fingers are fully extended toward the opposing player. It is considered good form to angle the topmost finger upwards and the lower finger downwards in order to create a roughly 30–45 degree angle between the two digits and thus mimic a pair of scissors.
- (iii) Paper: Is also delivered in the same manner as rock with the exception that all fingers including the thumb are fully extended and horizontal with the points of the fingers facing the opposing player. Use of the "vertical paper" (sometimes referred to as "the handshake") is considered exceptionally bad form and WILL NOT BE ACCEPTED AS A LEGAL THROW. If a player throws a vertical paper, they will forfeit one match of the best of three, or be issued a warning. The penalty will be decided by the official referee or a representative of CHEZ 106.1 This is non-negotiable.
- (iv) Throws must be delivered prior to the completion of the approach. The approach is considered finished when the forearm is at a 90-degree angle to the upper body. Any throw not delivered prior to the hand crossing the 90-degree mark shall be considered a throw of rock.

DELIVERY

Participants must exercise extreme dexterity, caution and care not initiate contact between the opposing fists during any point of the priming phase. The direct contact of the fists can cause scraping, chaffing, rapping of the knuckles. Make sure any onlookers are aware of the intentions of

the players as the swinging of closed fists can be mistaken as a sign of a potentially combative situation.

Should direct contact occur players should stop play immediately and assess any personal injuries before restarting the prime.

After players have revealed their throws play must stop until an agreement can be reached as to a winner or if a stalemate situation has arisen

THROWS

Player has the full range of throws to play, as follows:

- (i) Rock: wins against scissors, loses to paper and stalemates against itself
- (ii) Paper wins against Rock, loses to scissors and stalemates against itself
- (iii) Scissors wins against paper, loses to rock and stalemates against itself

Players may use any combination of these throws at any time throughout the match. Any throws that are not conforming to the standard hand positions (outlined above) and thus deemed to be a rock (stone), paper, or scissors is considered to be an illegal throw and is thus forbidden. Should a player execute an illegal throw, the opposing player has the right (but not the obligation) to claim immediate victory over the round (not the match). Alternatively, the infringed upon player has the right but not the obligation to replay the current game if he/she so chooses.

The winner of the round is dictated by the player's throw which beats that of the opponent. Under no circumstances can a losing throw ever beat a winning throw.

In the case of a stalemate, where players reveal the same throw the round must be replayed. There are no limits to the numbers of stalemates which may occur in any given match. Should players find themselves in a continuous stalemate situation, also known as "Mirror Play", a good approach can be to take a short "timeout" to rethink your strategy.

The Official Referee and the representatives of CHEZ 106.1 have the final word on the outcome of the matches, and their judgment is considered absolute.

POST-GAME PLAY

There is no limit to the number of games, rounds, or matches that can be played in RPS. The game may continue until any and all decisions and/or conclusions are reached and is at the discretion of the players involved. Games for honour can be substituted at any point after the conclusion of a match as long as is agreed upon by all players involved before the beginning of the next match. (b) Note: At the conclusion of the match after the winner has been determined, some players will offer a "goodwill gesture", such as a "handshake", "high-five", or "fist bump". While this gesture is seen in other circles as good manners to thank your opponent for the match, it is important to note that this action should not be expected or required in RPS, due to the fact that in general a "goodwill gesture" is used as "deal sealer" between two parties. Since the results of an RPS match are considered to be binding, the "goodwill gesture" can be considered a redundancy since, in effect, the "deal" has already been "sealed" with the outcome of the match.